Players
1. Each player’s UWM Panther card must be presented to a supervisor or scorekeeper prior to the beginning of the game.
2. Players must also be registered on the online roster on Fusion IM before participation will be allowed.
3. Each team will consist of four players.
4. If this is a CoRec sport meaning that the team must consist of two females and two males.
   a) If the team has less than four players, the genders must not be a difference of more than one.
   b) i.e) Two females and one male or two males and one female.

Playing Field
1. This will be played in the Klotsche Natatorium (pool).
2. The field of play will be a square section of the pool measuring approximately 30 feet on each side.
3. The field of play will be bounded by lane-lines on all sides.
4. There will be a loading zone approximately 6 feet wide on the side of the pool where team-members may enter their canoe. Any loading or unloading must be done with the assistance of a UREC employee.
5. UREC employees will be exclusively responsible for loading canoes in and out of the water.
6. UREC employees will be exclusively responsible for emptying a sunk canoe. Participants who repeatedly attempt to help will be disqualified.
7. There will be three lifeguards for two canoes, and four for more than two canoes at a time.

Game Format
1. There will be no more than four canoes in the pool at a time
2. The last canoe floating wins
3. All members of a team must remain in their canoe at all times. If a participant falls out their canoe must immediately move to a loading zone for their team-member to re-enter their canoe. At this time they may not bail any water from their canoe or attack any other teams. The second time any team-member falls out of their boat the boat will immediately be deemed sunk.

Equipment
1. All players must wear appropriate pool attire. A UREC lifeguard will have final say over attire, however typically the following will be accepted:
   a) Swim Suit
   b) Athletic shorts with compression shorts or swim suit
   c) Compression or “rashguard” tops
   d) Opaque sports bra (Black, Red, dark, non-transparent colors)
   e) Goggles or safety glasses (Glasses that are likely to shatter may be prohibited by UREC staff. If contacts are worn goggles are strongly recommended)
2. Canoes will be provided by UREC. Teams will be assigned randomly to canoes.
3. Each team shall start each match with 1 bucket, 2 bailing devices, and 1 kickboard. This shall be provided by UREC and may not be supplemented by teams. Teams that drop equipment may attempt to recover it, but they may not exit their canoe to do so. If a team-member falls out of
their canoe attempting to recover an item they may not bring it with them when they are returned to their canoe.

Scoring
The last canoe standing, wins!

Rules and Regulations
1. Players must remain seated at ALL times
2. Players may use their kickboards ONLY to block water, they may not try to splash water into other boats with their kickboard.
3. All teams shall load into their canoes with the assistance of a UREC employee while in the designated loading areas.
4. A UREC employee will check each canoe to make sure they have appropriate equipment.
5. Teams shall navigate their canoes into the field of play and wait to be started by a whistle.
6. Teams shall navigate their canoes around the pool by using their hands, buckets, or kickboards.
7. Each team will try to attack the other canoes with water until they are the last canoe standing.
8. Canoes will be deemed “sunk” when the gunwale is overtopped with water. This distinction will be made by UREC staff.
9. Once a canoe has sunk the team-members need to quickly exit their canoe and proceed to the side of the pool. UREC staff will recover the canoe. Play need not be stopped because a canoe has sunk, but a stoppage might be called for by UREC staff to expedite a sunk team’s exit from the pool.
10. Any attempt to hinder another team after your canoe has been sunk will result in disqualification.
11. If no canoe has sunk over a period of 7 minutes UREC staff will declare a prohibition on bailing water from your canoe. From this point on teams may only take water from the pool to use against other teams. They may continue to try to block water from entering their canoe, but they cannot remove water once it has entered the canoe. Once instated, the prohibition on bailing will remain until only one boat remains.
   a) Examples
      i. 4 teams start and after 3 minutes a canoe sinks. The 7 minute clock now restarts. However once 7 minutes have passed since the first boat sunk UREC will instate the prohibition on bailing water. This prohibition will continue once the second boat has sunk.
      ii. Canoe one sinks after 5 minutes, clock restarts, canoe two sinks after an additional 4 minutes, and the clock restarts again. Canoes three and four compete for an additional 7 minutes. At this point UREC will instate bailing prohibition.

Defaults
1. A team is allowed one default in a season. Any subsequent attempt to default a game will be treated as a forfeit and all policies governing forfeits will be enforced.
   a. Any team who defaults for the first time using proper procedure will not be charged a forfeit fee
2. More information on defaults can be found in the Defaults, Forfeits and Drops Policy document.

Forfeits
1. **Game time is forfeit time**, however, the team or individual(s) who are ready to play may choose to give the opponent 10 minutes to have the minimum number of players properly signed in to begin a game.
2. A forfeit fee will be administered to the teams/individuals that forfeit their game/match. The forfeit fees are as follows; $15 for singles/doubles sports and $30 for team sports. Failure to pay
this within two weeks after championship night will result in a hold on the team captain’s PAWS account.

3. More information on forfeits can be found in the Defaults, Forfeits and Drops Policy document.

**Sportsmanship**

1. Sportsmanship is an important part of any intramural contest. Teams, players and spectators who engage in negative sportsmanship may be disqualified from current and future contests and playoffs, as well as other UREC and Intramural activities. Please see the Sportsmanship Policies for more in depth coverage on expectations and repercussions.

For rule clarification and other questions, please contact: