

**Transfer Agreement**  
**Peck School of the Arts at the University of Wisconsin Milwaukee (UWM)**  
**and**  
**Milwaukee Area Technical College (MATC)**

**Program to Program Articulation Agreement**

**MATC Degree:** Associate in Applied Science (A.A.S.) Animation

**Peck School of the Arts/UWM:** Bachelor of Arts (B.A.) in Animation

**Effective Date:** Spring 2018

**Review Date:** Fall 2023

**Rationale:**

Through the completion of the technical courses and general education courses taken while at MATC, students who earn the A.A.S. degree in Animation are prepared for advanced-level creative work at UWM. Students completing the B.A. in Animation at UWM will have the opportunity to apply their technical knowledge to advanced animation projects that require further creative, conceptual and technical development. UWM also offers students a wide range of elective courses through the PSOA and University that will complement their work as animators.

**Requirements:**

The UWM Animation B.A. is administered through the Department of Film, Video, Animation and New Genres in the Peck School of the Arts, in cooperation with the Animation Department in the School of Media and Creative Arts at Milwaukee Area Technical College.

Students must meet all minimum UWM transfer admission requirements. See [transfer.uwm.edu](http://transfer.uwm.edu) for details.

MATC students who have successfully completed the A.A.S. in Animation degree (Program Code 10-207-1) will be granted junior status in the UWM B.A. in Animation degree program.

Students enrolled in the B.A. in Animation program must provide their own laptop computer, with animation software as specified for their courses.

To be admitted to the Animation B.A. program, students must have a cumulative 2.5 GPA from MATC and need to complete the Oral and Written Communication Part A (OWC-A) and Quantitative Literacy Part A (QL-A) requirements for UWM while at MATC. It is advisable that students also complete the General Education Requirements for Social Sciences, Natural Sciences and Cultural Diversity as part of their MATC A.A.S. Animation degree. Students should select from approved GER courses (SS, NS, NS+, CD/&). Students can complete the UWM Foreign Language Proficiency at MATC, or may satisfy this requirement by taking two semesters of the same foreign language at UWM. Additional information about UWM General Education Requirements can be found at [ger.uwm.edu](http://ger.uwm.edu).

MATC students will enter the Department of Film, Video, Animation & New Genres with up to 60 credits, (39 credits in Animation and 21 credits of 200-level General Studies) and will take a minimum of 60 credits to complete the B.A. in Animation.

Program-to-Program transfer courses/credits are accepted only for the program/degree specified in this agreement. A change of major/degree/program invalidates these course/credits for transfer unless they are approved within other Program-to-Program Articulation Agreement for a different major/degree/program at UWM.

Two years of studies at UWM includes

- 18 credits of University Core (incl. GER, PSOA, Cultural Diversity, as needed)
- 36 credits of Animation/Filmmaking
- 6 credits of General Electives

### **UWM Animation/Filmmaking requirements (36 cr.)**

- 116 Listening and Recording 3 cr.
- 118 Image and Sound 3 cr.
- 380 Creative Voice 3 cr.
- 380 Experimental Animation 3 cr.
- 380/420/460 Animation/Filmmaking Elective 3 cr.
- 420 The Business of Animation 3 cr.
- 420 Stop-Motion Animation 3 cr.
- 460 Advanced Animation Studio 6 cr.
- 509 Senior Project I 3 cr.
- 510 Senior Project II 6 cr.

### **Junior Year, Fall**

- 116 Listening and Recording 3 cr.
- 380 Creative Voice 3 cr.
- 420 Stop-Motion Animation 3 cr.
- University Core 6 cr.

### **Junior Year, Spring**

- 118 Image and Sound 3 cr.
- 380 Experimental Animation 3 cr.
- 460 Advanced Animation Studio 3 cr.
- University Core 6 cr.

### **Senior Year, Fall**

- 380/420/460 Animation/Filmmaking Elective 3 cr.
- 460 Advanced Animation Studio 3 cr.
- 509 Senior Project I 3 cr.
- University Core 3 cr.
- General Elective 3 cr.

## **Senior Year, Spring**

- 420 The Business of Animation 3 cr.
- 510 Senior Project II, 6 cr.
- University Core 3 cr.
- General Elective 3 cr.

## **Animation Courses Offered**

118 Image and Sound  
203/380 The Creative Voice  
203/380 Character Design & Animation  
203/380 Quick Sketch for Animation  
203/341 Cartoons, Animation & Graphic Novel  
203/380 Puppetry  
203/380 Interactive Animation  
232 Introduction to Animation  
380 Experimental Animation  
420 Stop Motion Animation  
420 The Animation Production Process  
420 Visual Effects  
420 The Business of Animation  
420 Intermediate Animation Studio  
460 Advanced Animation Studio

## **UWM Animation Program Staff**

Brooke Thiele, Coordinator & Instructor  
Tim Decker, Instructor & MATC Liaison  
Owen Klatte, Instructor

## Courses/Credits Required to Earn UWM B.A. Degree in Animation:

Students are required to complete all UWM degree requirements. Table 2 indicates the requirements and whether they are satisfied by work completed at MATC or will be completed after the student transfers to UWM.

Table 2:

Courses/Credits required to earn the UWM degree (e.g., HIST 288, or Humanities Requirement)	Credits (e.g., 3)	Fulfilled by MATC Associate Degree (X = yes, blank = no)	Still to be completed at UWM (X = yes, blank = no)	Comments MATC or UWM Courses that will fulfill the degree requirements for the BA in Design Studies.
<b>General Education Requirements</b>				
Quantitative Literacy Part A (QLA)	Competency	X		MATC Math 200 or 201 or 230
Quantitative Literacy Part B (QLB)	Competency		X	UWM PHILOS 211 (Humanities)
Oral and Written Communication Part A (OWCA)	Competency	X		MATC English 201 and 202
Oral and Written Communication Part B (OWCB)	Competency		X	UWM Film 305
Foreign Language	Competency	X	X	2 years in HS, 2 semesters at MATC, or 2 semesters at UWM
Cultural Diversity (CD)	3	X	X	MATC SOCSCI 217 or any approved CD course.* May be satisfied by coursework completed elsewhere in the curriculum.
Social Science	6	X		MATC Econ 195 or 201 or 202, Psych 199 or 231
Natural Science (NS)	6	X (3 cr)	X (3 cr)	MATC NATSCI-167, plus any approved NS+ lab course *
Humanities	6		X	UWM Art History 205, plus any 200 level course designated HU
<b>Electives Outside of PSOA</b>	12	X		MATC English 201, 292 and Math 200, Mktg 125
<b>Peck School of the Arts Program Requirements</b>				
Arts outside of Animation/Film (Art&Design, Dance, Music, Theatre)	12	FILM-ARTS X		
		FILM-ARTS X		
		FILM-ARTS X		
		FILM-ARTS X		
<b>Animation Major Requirements</b>				
Film 116 Listening & Recording	3			
Film 118 Sound & Image	3			
Film 380 Creative Voice	3			
Film 380 Experimental Animation	3			
Film 420 Stop-Motion Animation	3			
Film 420 The Business of Animation	3			
Film 380/420/460 Animation Elective	3	FILM X		
Film 460 Advanced Animation Studio	6			
Film 509 Senior Project I	3			
Film 510 Senior Project II	6			
MATC Animation Credits	39	X		
<b>Total Credits</b>	120 (plus competencies)	Up to 60 credits ** (including competencies)	Minimum of 60 credits	

\* You may find MATC courses that fulfill the UWM Natural Science and Cultural Diversity requirements by using the Transfer Information System General Education Wizard, located at <https://www.wisconsin.edu/transfer/wizards/>

\*\* UW System Undergraduate Transfer Policy limits credits transferred from two-year institutions to 72 credits.

Signatures:



Date 1/12/18

Dr. Johannes Britz

Provost

University of Wisconsin – Milwaukee

Mohammad Dakwar Date 2/19/18

Dr. Mohammad Dakwar

Provost

Milwaukee Area Technical College



Date 1.12.18

Dr. Scott Emmons

Dean, Peck School of the Arts

University of Wisconsin – Milwaukee

Richard Busalacchi Date 2/19/18

Dr. Richard Busalacchi

Dean, School of Media & Creative Arts

Milwaukee Area Technical College

## MATC/UWM Animation Articulation

(Courses equivalencies for Animation Associate Degree Purposes Only)

### Technical Courses

MATC		UWM	
ANIM 101		Film X	
ANIM 104		Film 114	
ANIM 106		Film 116	
CSG 115		Film X	
ANIM 156		Film 201	
ANIM 150		Film X	
CSG 119		Film 222	
ANIM 160		Film X	

### 2-D Track

ANIM 121		Film X	
ANIM 114		Film X	
ANIM 110		Art X	
ANIM 124		Film 232	
ANIM 133		Film 117	
ANIM 131		Film X	
ANIM 138		Film X	
ANIM 141		Film X	
ANIM 111		Film X	

### 3-D Track

ANIM 120		Theatre X	
ANIM 125		Film 232	
ANIM 180		Film X	
ANIM 140		Film 117	
ANIM 115		Film X	
ANIM 130		Film X	
ANIM 145		Film X	
ANIM 135		Film X	
ANIM 165		Film X	