Projector Kit Policies

- I agree to pay the overdue fine of **$5.00/hour** per part, if I fail to return the Projector kit or its accessories to the Media and Reserve Library's desk on time

- I understand that while this Projector kit is in my possession, I am responsible for it at all times. **I WILL NOT GIVE THE PROJECTOR KIT TO ANYONE ELSE. I will NOT leave the Projector Kit unattended**. The Projector Kit MUST be returned **ONLY** to the Media and Reserve Library.

- I will immediately report any loss or damage of the Projector Kit or its accessories to the Media and Reserve Library. **I agree to pay all costs** associated with damage to, loss of, or theft of the Projector Kit and its accessories (up to the **$400.00** replacement and processing fee) while it is checked out to me.

- I will return the equipment clean and free of foreign substances or risk being charged an equipment cleaning fee.

- Library Projector Kits are for educational and research purposes, and I will abide by the Student Code of Conduct and all other applicable UWM policies. The Projector Kits may not be used for illegal activities including, but not limited to: disruption of other users/services/ equipment and harassment.

All Projector Kits must be returned before the Media and Reserve Library closes.

- I will not leave the Projector Kit on the Media and Reserve Library desk unless a staff member is present. I will wait for Library staff as they fulfill obligations to inventory component, test Projector Kit operations, and provide me with a receipt if requested.

- Borrowers should be proficient in the use of the hardware/software they plan to access. Library staff does not provide assistance in the use of either hardware or software.

- I acknowledge that all equipment has been examined by library staff prior to checkout and that only complete and functioning equipment and accessories will be circulated to me. I will perform an inspection myself before leaving with any borrowed equipment, to ensure that everything is functioning properly.

Questions?

Media and Reserve Library
(414) 229-4673
Email: libmedia@uwm.edu
Website: http://uwm.edu/libraries/media/

re: 2/6/18

UWM

UWM LIBRARIES PROJECTOR KIT AAXA P300 Pico Projector

Brief Guide

Related Equipment:
   Laptop
   Mouse
   HDMI Adaptor for Mac
   USB CD/DVD Drive

The UWM Libraries are pleased to make an AAXA P300 Pico projector available for use by current UWM students, faculty and staff with their current, valid UWM ID. The projector comes with a carrying bag, mini tabletop Tripod, HDMI cable and power supply.

GETTING STARTED

- Plug the power supply in to the DC port on the projector.

- Turn the power on by switching the on/off switch on the side of the projector.

- Plug the HDMI cable in to the Digital Input Port (labeled Video In) on the back of the projector.

- Use the touchpad on the top to choose the input. Press the image icon on the bottom left row and then use the arrows and the "ok" keys to move to the inputs and choose the "Digital Input" icon.

- Adjust focus by rotating the focus dial on the side of the projector to sharpen the image.

- *****Chromebook use with projector – go to settings on the Chromebook – choose display – Turn Mirroring on.**

SCREEN SIZE

- The projector can display up to 10 foot diagonal depending on where it is put in the room.

PROJECTOR OVERVIEW

DC Port – power supply port
Headphone Out – for headphones or external speakers
AV Port – for multi-colored AV cables (Red/Yellow/White)
Mini-VGA Port – for mini VGA to VGA cables
TF Card slot – for <u>MINI</u> SD cards (insert card upside down)
USB port – for a USB memory stick

SPEAKER

- The projector has a small internal speaker. To adjust the volume - press the up or down arrows to adjust the volume through the projector.

- The projector can be plugged in to an external speaker via the headphone port (not supplied) to provide better sound.

AC POWER/BATTERY POWER

- For best picture plug the projector in to the power supply to project images at full brightness and clarity.

- There is also a battery that can be used to project but the brightness and picture quality is substantially lower.   A fully-charged battery can last up to 60 minutes.