May 31 - June 25:
ENG 111-201: Entertainment Arts: Film, Television, and the Internet
(ONLINE) Gilberto Blasini
Course Description: Entertainment Arts 111 offers a general introduction to the critical study of film, television, and new media. While examining each technology individually we will also work in a state of persistent comparison, endeavoring to comprehend media culture as a larger phenomenon. There are no prerequisites for this course and you are therefore not expected to have any prior knowledge of media studies. We will begin with the premise that film, television, and new media offer much more than “entertainment” and, accordingly, studying these forms is a serious undertaking requiring rigor and diligence.

June 27 - July 23:
ENG 290: Introduction to Film Studies.
(ONLINE) Tasha Oren
Course Description: This course introduces students to the basics of film analysis, cinematic formal elements, genre, and narrative structure and helps students develop the skills to recognize, analyze, describe and enjoy film as an art and entertainment form. To understand how films are constructed to make meaning and engage audiences, students will be introduced to the basic “building blocks” and formal elements (narrative, mise-en-scene, cinematography, sound and editing) that make up the film as well as some fundamental principles of analysis, genre, style, performance and storytelling. The class includes weekly readings, screenings, and short writing assignments.

ENG/FS 329: Film and Literature: Focus on Young Adult Adaptation
(ONLINE) Benjamin Schneider
Course Description: Through a focus on contemporary young adult novels and films, this course will explore approaches to the art, theory, and cultural politics of adaptation, even challenging what is meant by the term “adaptation” itself. Through readings and screenings, students will be asked to interrogate these and other questions: Why did they ruin my favorite book? What is the nature of the “literary” and the “cinematic”? Why do so many of the films described as adaptations derive from canonical literature or texts that are popular in their contemporary moment? How do the different media affect the ways in which stories are told? Is the book always “better” than the movie?

July 25 - Aug 20:
Eng 312: Topics in Film Studies: Cinema and Digital Culture
(ONLINE) Tami Williams
Course Description: From the kinetoscope to the iPhone, moving image culture has never stopped making itself anew. In this course, we examine the nature of "new" or digital media from a wide variety of perspectives: technological, economic, and particularly cultural and aesthetic. We will look at how new media, such as digital photography, video games, virtual reality, and the internet, refashion earlier media forms, such as cinema, as well as how the latter is itself influenced by emerging media. In addition to the shifts and changes effected by digital technologies in contemporary society, we will consider the place of the Self within the context of new media. To this end, in addition to reading critical texts, students will have opportunities to explore these questions on a personal and practical level, from blogging and video gaming to social networking and culture jamming. Class discussions will focus on weekly readings, film viewings and website visits. There are no prerequisites for this course and you are not required to have any prior knowledge of media studies.